



Getting Started with Osmo Detective Agency

Updated 10.19.2019

Version 1.1.0



Table of Contents

What's Included?	3
Main Menu Navigation	4
Game Setup	6
Getting the Case	7
Finding Clues	8
Types of Clues	9
Story Mode - Help Center	10
The Detective Office - Your Desk	11
The Detective Office - Case Reward Shelf	12
The Detective Office - Pinboard	13
Travel Mode	14
Cast of Characters	15
Best practices for effective Osmo detection	16
Other Questions	17

What's Included?

Each Osmo Detective Agency set comes with all the game materials you need to get started!



Magnifying Glass



Map Holder

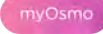
4 Double-sided Foldout Maps with 8 Cities

Paris, New York, Beijing, Sydney, Rio de Janeiro, Cairo, Osmo Town and The World

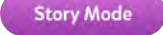


Main Menu Navigation



Accessing your myOsmo Account

Tap  (or your avatar, if you're already logged in) in the upper right corner to view the myOsmo account screen. See this [guide to myOsmo accounts and profiles](#) for more information.

Starting to Play

Tap  to start playing Detective Agency. If this is your first time playing, you will need to enter your or your child's age. Next, you'll enter your Detective Office, where you can start solving cases!


Returning to the Main Menu

From any screen, tap  to bring up the Settings menu. Next, tap  to return to the Main Menu.

Resetting Progress

Tap  in the upper left corner and tap 'Reset Progress'. Be careful! All progress and unlocks will be lost and reset.

Changing Game Settings

You can edit the game settings at any time. Tap  in the upper left corner to access the settings. If you have the Osmo World app installed, tap the globe icon, then tap .

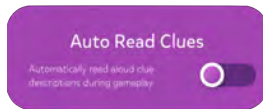
Difficulty



This adjusts the difficulty of the clues in a case. We recommend:

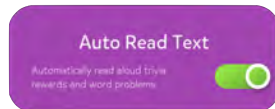
- Easy for ages 0 to 5 years old
- Medium for ages 6 & 7 years old
- Hard for ages 8+ (involves a little bit of reading)

Auto Read Clues



Move this switch to the right to have the game automatically read the clue descriptions out loud. We recommend this option for younger children.

Auto Read Text



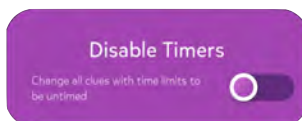
Move this switch to the right to have the game automatically read the trivia rewards and word problems out loud. We recommend this option for younger children.

Mute Music



Move this switch to the right to turn off all of the background music.

Disable Timers



Change all clues with time limits to be untimed.

Game Setup


To get started, grab your Osmo Base, Magnifying Glass, Map Holder and Maps!

1. Set up your tablet device in your Osmo Base. Make sure you have the Osmo Detective Agency game app installed and ready to play.
2. Remove your Magnifying Glass from its storage sleeve inside the Map Holder. Set aside the Map Holder and Maps within easy reach.
3. Tap **Story Mode** on the Main Menu. A pop-up will appear and ask you for the player's age.
4. Choose an age to help the game select an appropriate difficulty level, then tap **Start playing** to go into your Detective Agency.



Getting the Case

Inside your Detective Agency, characters will start coming in through the door. Each character needs your help to find something that was stolen from them. To start a case:

1. Tap on the character to learn more about their case. You'll see a poster with the missing item and your reward for solving the case.
2. When you're ready to start the case, tap . You'll find out where the thief was last seen, which is your first travel destination.
3. Pull out the Map for where you want to travel and place it in front of the Osmo Base.
 - a. Tip: You can find a City Map inside the Map Holder by looking for the symbol on its tab.



Finding Clues

Once you've landed in the city, chase the thief by following the clues. To find a clue:

1. On the bottom right of the screen, your notebook shows you the clue that you need to find.
2. Search the City Map until you find the clue. Once you've found it, place your Magnifying Glass down on top of the clue.
 - a. Tip: The character needs to see what you're looking at. Make sure to move the City Map so that the clue is in front of the Osmo Base. It's also important to make sure that your Magnifying Glass is held **down** on the City Map, not held above the map.
3. Wait a brief moment as the Magnifying Glass on the screen checks the clue. If you've found the right clue, you'll move on to the next part of the case. Find more clues to track down the thief.
4. Some stories will have multiple cases. Solve all the cases to find the thief and collect your reward.

Some clues will include a fun factoid. Learn about famous cities, their landmarks, history, and culture.

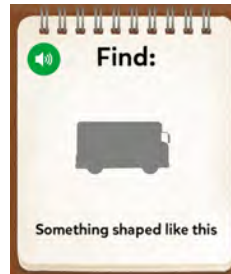


Types of Clues

As a Detective, you can encounter several different types of clues. Here are just some of the clues you might see while chasing a thief.



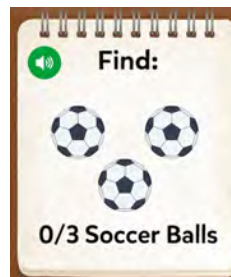
Find a clue that looks exactly like the picture in your notebook.



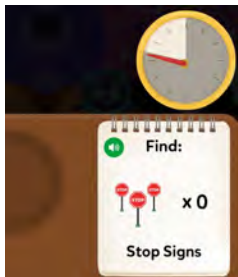
Find a clue that fits into the shape pictured in your notebook.



Find a clue that looks like the black and white picture shown in your notebook.



Find clues that look like the picture. At the bottom of the notebook, it shows you how many clues you need to find.



This type has a timer on it. Find as many clues that look like the picture as you can before time runs out.



Find a clue that matches the text description in your notebook.




Find a clue that fits all of the descriptions listed in your notebook.

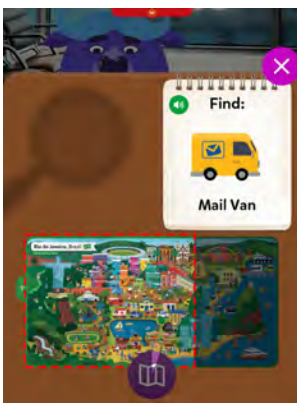


Find all of the clues listed in your notebook.

Story Mode - Help Center


Some clues are harder than others to find. When a clue is too hard, you can go to your Help Center.

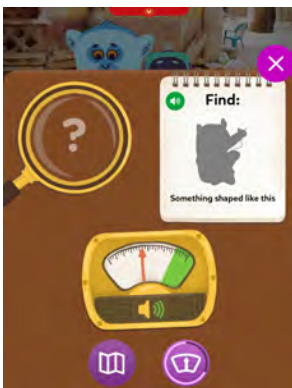
1. If you need a hint while searching for a clue, tap  at the bottom of the screen.
2. The Help Center will slide up. If this is your first time playing Detective Agency, you will only have access to the Satellite. Later on, you'll unlock the Detector and be able to access it in your Help Center.
3. Both the Satellite and the Detector have a cooldown timer. Once you've used a hint, you'll need to wait until the timer is over before you can ask for another hint.



Satellite


The Satellite highlights an area of the Map where you can find the clue.

1. Once you're in the Help Center, tap  to use the Satellite.
2. The first time you use the Satellite, it will highlight a large area of the Map.
3. Each time you use the Satellite again for the same clue, it will zoom in and highlight a slightly smaller area of the Map.
4. The Satellite only has five levels of zoom. After that, it will not zoom in any closer.






Detector

The Detector will beep and move as your Magnifying Glass gets closer to the clue.

1. Once you're in the Help Center, tap  to use the Detector.
2. Next, place your Magnifying Glass down on the map.
3. Move your Magnifying Glass around the Map while watching the Detector for hints.
4. The Detector has its own timer for how long it can detect clues. Once the timer runs out, you'll need to wait before you can use the Detector again.

The Detective Office - Your Desk





Your Detective Office is where you can meet characters, look at your case files and view your collection of case rewards. Your desk faces the front door, so you can see everyone who walks into your Detective Office.

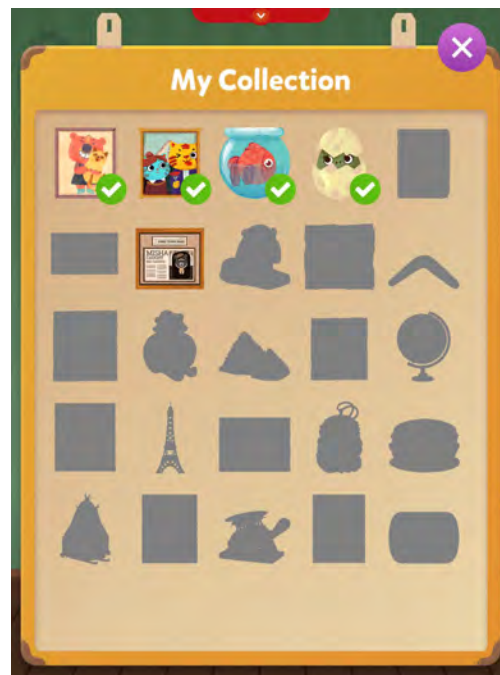
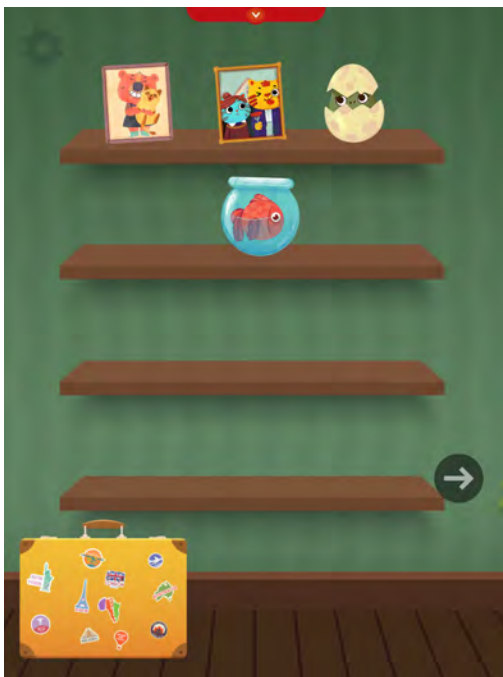
- If you would like to return to the Main Menu, tap .
- To see your collection of case rewards, tap  to pan left.
- To see your pinboard, tap  to pan right.



The Detective Office - Case Reward Shelf


After you solve a case, you'll receive a reward. You can use these rewards to decorate your office shelf and walls in any way you like.

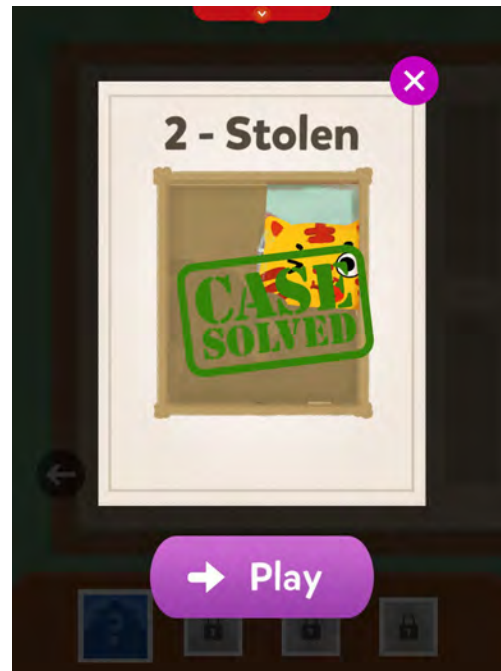
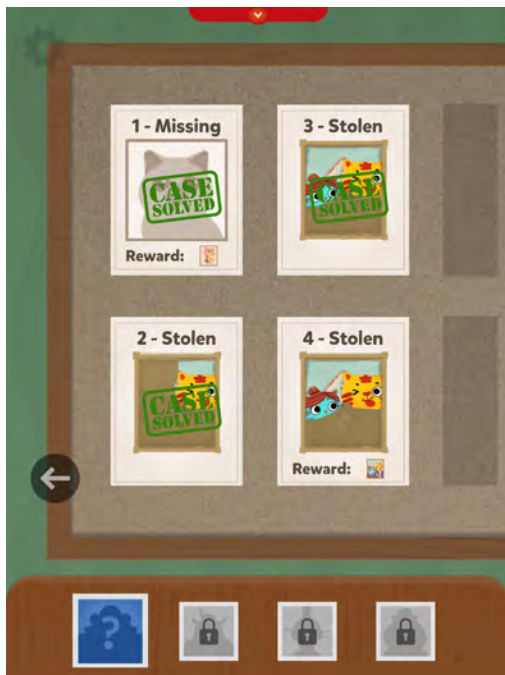
1. Once you're on the left side of your office, you'll see shelves and a suitcase. This is where you store and display your case rewards.
2. Tap  to view all the rewards you've earned so far. If there's a  next to a reward, that means it's already being displayed in your Detective Office.
3. To display a reward, tap on it, then tap where you want to place it. The  sign shows you an empty spot where you can add your decoration.
4. If you'd like to put away a reward, tap on it, then tap  to put it back in your suitcase.



The Detective Office - Pinboard

Your Pinboard is where you can see your current unsolved case and all of your past solved cases.

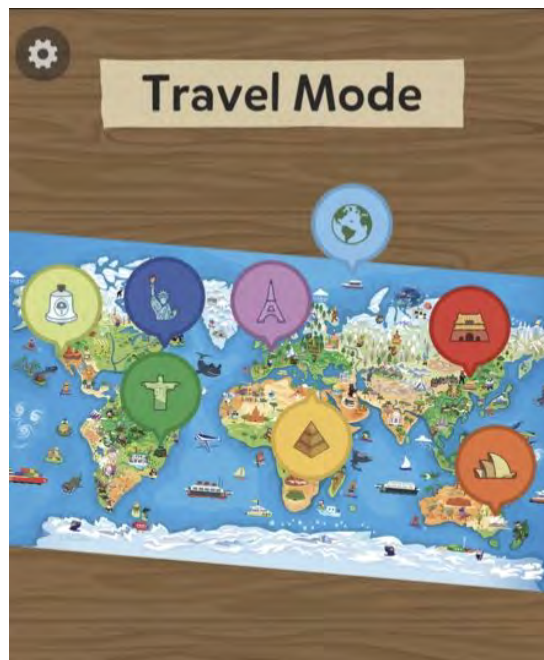
1. Once you're on the right side of your office, you'll see the pinboard displaying your cases. Along the bottom of the board are photos of the Loot Gang. Each photo relates to a story chapter.
 - a. If this is your first time playing, only Misha's story chapter is unlocked.
2. Tap on any of the unlocked Loot Gang photos to view all of the cases in that story chapter. You can go back to your current case or replay any of your past cases.
3. To play a case, tap on its poster and then tap .



Travel Mode

In addition to the sequential Story mode, there is also a Travel mode, which allows skipping between locations.

You will need to play five levels of the Story mode before the Travel mode is unlocked.



Cast of Characters

Here are some of the characters that you might meet during your detective cases.



Alto

Your friendly helper on all of your cases. Alto likes being helpful.



Misha

A member of the Loot Gang. She loves stealing cute things.



Chief Hoover

Chief Hoover has been on the trail of the Loot Gang for a while. He appreciates our help with cases.



Toki

A member of the Loot Gang. She wants to be the best at everything.



Winnifred

Winnifred's camera can help you on your cases.



Dr. Hoot

A member of the Loot Gang. He is a genius with mechanical things.



Amelie

Your cases can take you all around the world. Luckily, Amelie is here to fly you where you need to go.



Claudius

The bossy leader of the Loot Gang. He loves his hair.

Best practices for effective Osmo detection



1. Keep hands and fingers away from the pieces after placing them so that Osmo can see it.
2. Keep the reflector centered along the top edge of your device so the camera can see the play space.
3. Keep the pieces close to your device so the camera can see them.
4. Play Detective Agency in a well lit room.
5. If your table top or surface is a dark color, it may be interfering with the software detection. Try placing an 8.5 x 11 sheet of white paper on the tabletop, and then the pieces on top of the paper.
6. Make sure you are using a device that is compatible with Osmo. Please check [this updated list](#).
7. If you experience any issues despite this setup, please reach out to support@playosmo.com for assistance.

Other Questions

What do I do if I lose a piece?

Please reach out to us at support@playosmo.com.

Can I clean the pieces?

If you accidentally spill liquids or water on the maps, towel dry the maps carefully, thoroughly and quickly to ensure no damage occurs. Pay special attention to the edges of the maps, which are more vulnerable to water damage.

Note that any kind of dry erase, wet erase, or other markers will permanently stain and ruin the maps.