



# Getting Started with Osmo Math Wizard & the Magical Workshop: Chronicles of Wyverndell

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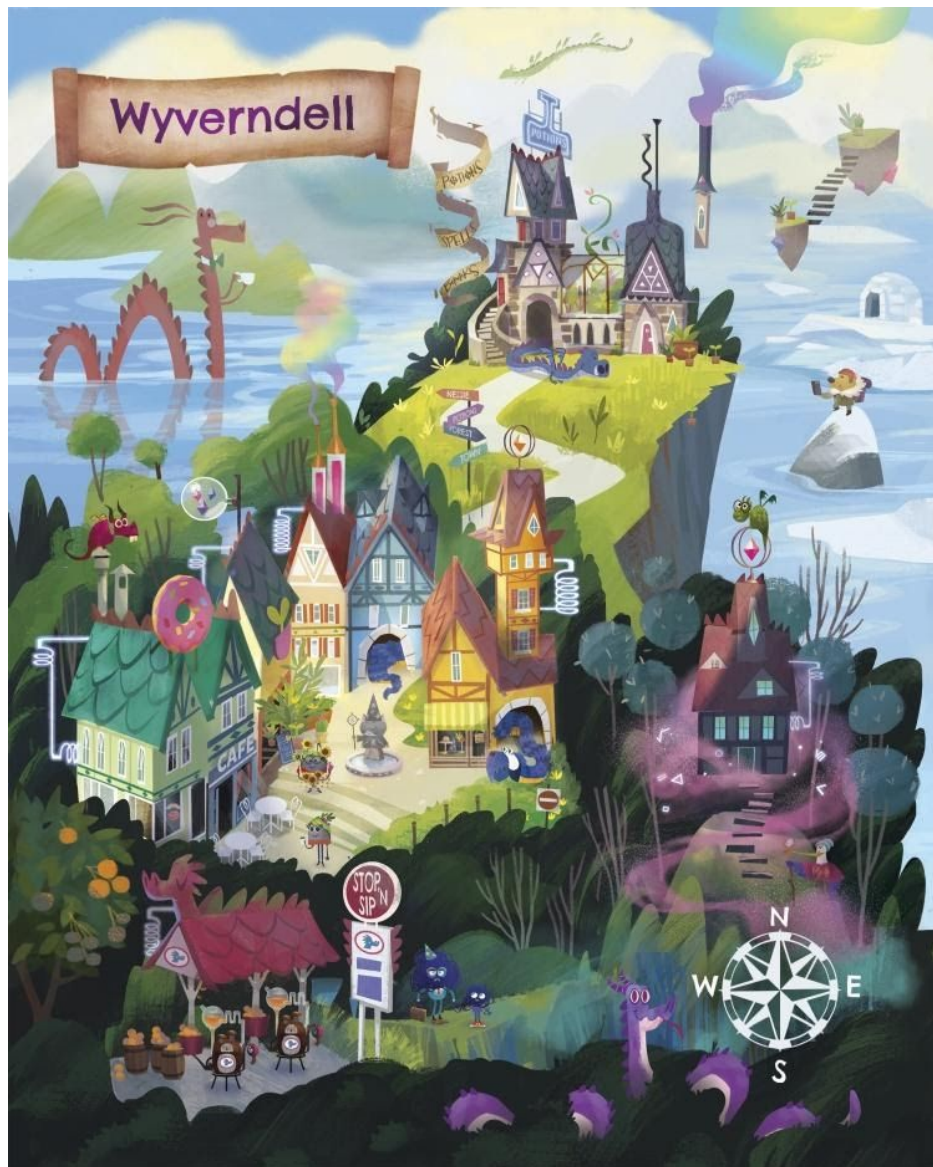
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## What's Included?

Math Wizard and the Magical Workshop includes several games, all of these games will be accessible via rooms in your Sky Castle, but this guide is specifically for **The Chronicles of Wyverndell**.

**The Chronicles of Wyverndell** is a digital game and does not require any hardware pieces. To set up this game, you need to use your Osmo iPad or Fire base and the **Wyverndell** postcard shown below. You can set all the other included materials aside.



# Learning and Game Objectives



## Learning Objectives


The Chronicles of Wyverndell focuses on concepts of addition and subtraction. Children will go on an adventure learning how to add and subtract single and double digit numbers.

## Game Objectives


Go on an adventurous mission with Sam the tiger! Wacky Sam loves tinkering around, but this last experiment went awfully wrong. It has left the castles of Wyverndell destroyed and the townsfolk extremely unhappy! Help Sam and his team rebuild the wrecked castles and bring back the smiles on everyone's faces!

# Main Menu Navigation

## Accessing your myOsmo Account

From either the The Chronicles of Wyverndell Main Menu or Sky Castle, tap  (or your avatar, if you're already logged in) in the upper right corner to view the myOsmo account screen. See this [guide to myOsmo accounts and profiles](#) for more information.


## Start Playing

Tap  to start playing The Chronicles of Wyverndell. If this is your first time playing, the game should walk you through how to play.

## Returning to Sky Castle


Tap  to go back to Sky Castle.

## Resetting Progress

You can reset your game progress from the The Chronicles of Wyverndell Main Menu. Tap  in the upper left corner, then tap "Reset Progress". Be careful! All progress and unlocks will be lost and reset. Note that if you want to reset your Sky Castle instead of The Chronicles of Wyverndell you should access settings from Sky Castle instead.

## Game Settings

You can edit the game settings from the Main Menu.

Tap  in the upper left corner to access the Difficulty and Sound settings.

**Sound:** There are 3 individual sliders for controlling volume: Sound FX, Voice, and Music.



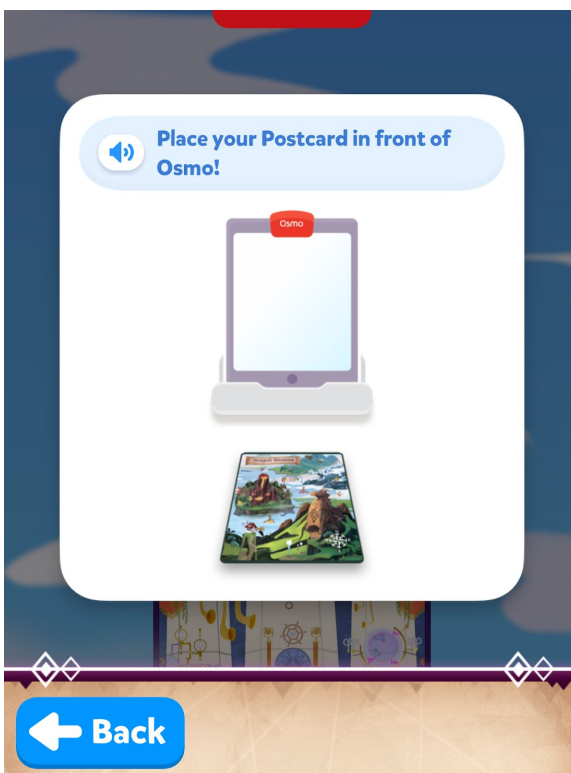
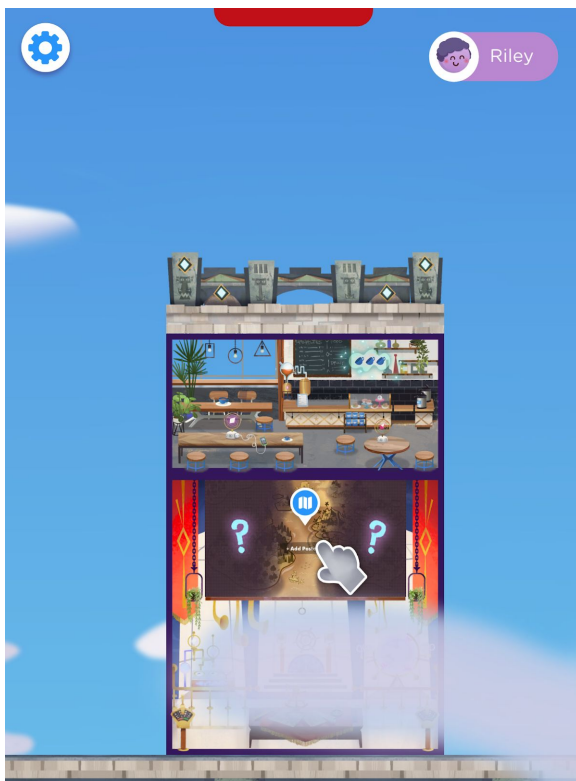
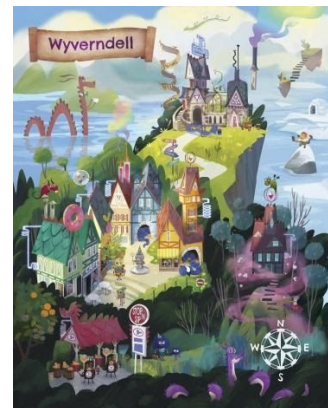
# Sky Castle: Using Your Postcard

## Sky Castle

Every game you own in the Math Wizard series can be accessed through Sky Castle. Sky Castle is a home where you can place rooms that lead to games. To play “**The Chronicles of Wyverndell**” you’ll need to use your **Wyverndell** postcard. This is the same postcard you used to unlock Potions! and Dragon Drop.

Once you open the app, you’ll enter Sky Castle and can use your **Wyverndell** postcard to unlock **Wacky Sam’s Workshop**.

1. When Mumbles asks if you have a postcard, select **Yup!**  
*Note:* You can still add the postcard even if you select **Nope**
2. Tap on the navigation room. It’s the bottom room with a large map!
3. Next, tap **+ Add Postcard**
4. Place the **Wyverndell** Postcard in front of your device as pictured. You’ve now added Wyverndell to your map!



## Sky Castle: Adding “Wacky Sam's Workshop”


Now we can add Wacky Sam's Workshop and enter the game!

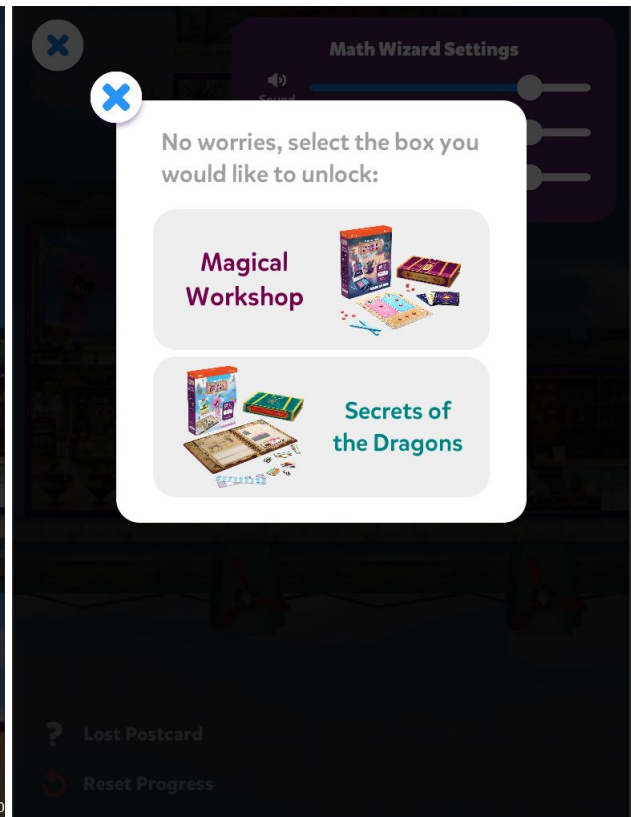
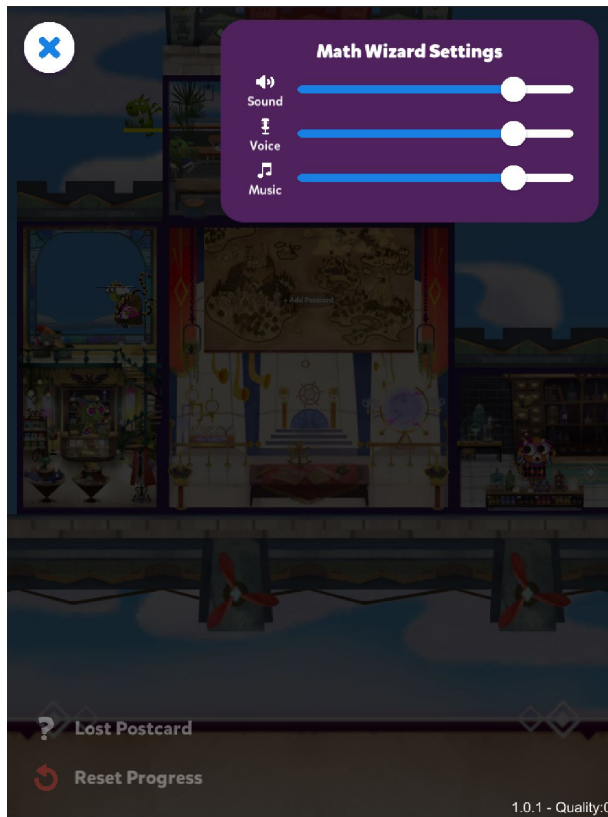
1. When the Osmo reads your postcard, you will unlock **Wacky Sam's Workshop**.
2. In the bottom right corner, tap **+ Add** to bring up the rooms menu.
3. Next, tap the **+ Add** button on **Wacky Sam's Workshop**.
4. In your Sky Castle, tap on any spot to place the room. You've added Wacky Sam's Workshop!



# Lost Your Postcard?

If you can't find your postcard:




- In the top right of the screen in Sky Castle, tap  from Sky Castle
- Next, tap [Lost Postcard?](#) in the bottom left
- Lastly, select “Magical Workshop”





# Game Setup



To get started, grab your Osmo Base and Postcards!

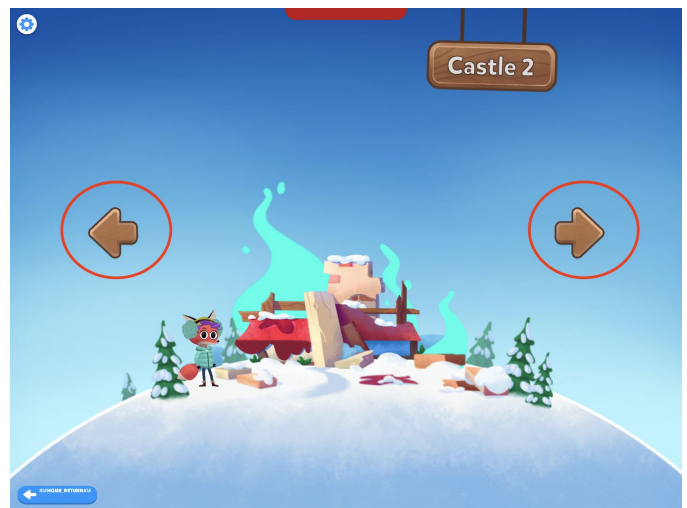
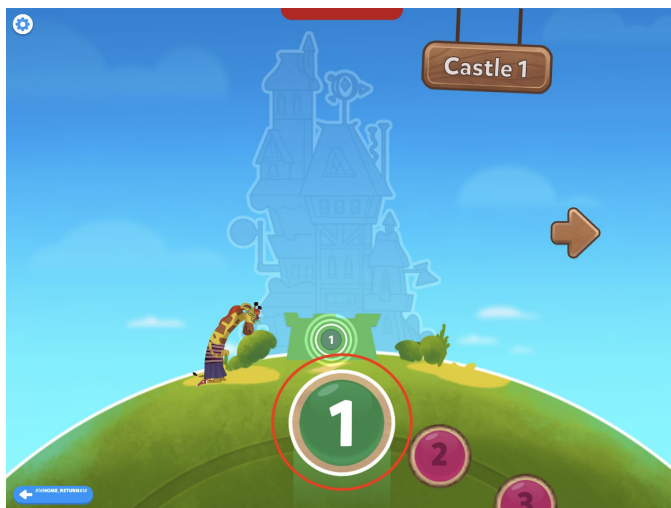
1. Set up your tablet device in your Osmo Base. Make sure you have the Math Wizard game app installed and ready to play.
2. Enter Sky Castle and use your Postcard (instructions on pages 6-9).
3. Tap the  above **Sam**, then tap  to start loading ***The Chronicles of Wyverndell***.
4. Once the ***The Chronicles of Wyverndell*** starts loading, take the device off the Osmo base. You won't need anything but your device to play!"
5. Tap  to start playing!

# Playing “The Chronicles of Wyverndell”

## Selecting a Level

Tap **1** to start level 1 of Castle 1. Scroll the dial left or right to go to another level within a castle.

Tap  or  to view the previous or the next castle.



There are four castles in The Chronicles of Wyverndell that need to be rebuilt, each with a fixed number of levels. You will unlock the next castle once you've completed all the levels of the current castle.

## Balancing the Sleeping Dragon Cart

Once you have entered a level, the objective is to match the number on the sleeping dragon cart to the number on the cupcake. This can be done by collecting balloons and gyroscopes.



## Collecting Balloons and Gyroscopes


Place your finger on Sam the tiger and drag it across a balloon or a gyroscope to collect it.

- Balloons get added to the sleeping dragon cart and make it go higher.
- Gyroscopes take balloons away from the sleeping dragon cart and make it go lower.



## Completing a Level



Tap  to wake the dragon up once the number on the sleeping dragon cart is the **SAME** as the number on the cupcake. This will complete the current level and take you to the next one.




## Collecting Donuts

Place your finger on Sam the tiger and drag it across the donut to collect it. You can use donuts to buy the magic potion and new outfits for Sam and his dragon.




## Buying the Magic Potion

Tap  to buy the magic potion with the donuts that you have collected. The magic potion will give you the exact number you need to complete the level.



## Shopping for New Outfits

Tap  to go to the shop.

Tap  to buy new outfits for Sam and his dragon in exchange for donuts you have collected!

